**ACTIVITY DETAILS**

**AGE**
10+

**MATERIALS**
Maps
Controls with punches/SI
Punch cards/SI sticks

**TIME**
15 minutes - 30 minutes

**GOAL**
To form bonds between juniors of different age groups

**INSTRUCTIONS**

**SET UP**
- Plan a Score-O style course with some easy controls and some more difficult controls
- Place controls
- Divide groups into teams of two, one older junior and one younger junior

**ACTIVITY**
- Provide a map for each participant and one punch card/SI stick per team
- Give the teams two minutes to decide which person will find which controls
- Announce the time limit of the activity
- One member from each team takes the punch card/SI stick and joins the mass start
- When team member one has found and punched a control, he/she returns to the start and hands the punch card to his/her team mate
- Team member one and two switch the control card back and forth until they have found all of the controls or they run out of time

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